



**COUNCIL OF
THE EUROPEAN UNION**



Council Conclusions on violent video games

*2807th JUSTICE and HOME AFFAIRS Council meeting
Luxembourg, 12 and 13 June 2007*

The Council adopted the following conclusions:

"THE COUNCIL OF THE EUROPEAN UNION

TAKES NOTE of the fact that, although the majority of Member States does not have a specific concept concerning media that glamourise violence in their Criminal Codes, several provisions of those Criminal Codes are applicable. Those provisions provide for sanctions in the form of imprisonment or fines.

NOTES with satisfaction that all Member States provide effective provisions aiming at the protection of minors from obtaining access to media that glamourise violence. Member States have various laws to serve this purpose. However, in all Member States, legislation on the Protection of the Children and the TV and Radio Acts as well as the Media and Advertising Acts contain sufficient provisions for compliance and sanctions.

UNDERLINES the importance of continued attention to the development of violent video games, and therefore encourages Member States to improve and continue the exchange of information on this important topic and to promote, where necessary, intensified cooperation among those Member States most affected by this phenomenon. In this context, it might be useful for Member States to exchange information with respect to those violent video games that have been or should be made inaccessible to minors.

ENCOURAGES Member States to fully explore already existing EU instruments and expects the competent authorities of the Member States to co-operate closely with EUROJUST and EUROPOL, thereby enabling these authorities to benefit from the experience gained in this field."

P R E S S
